

Topic - The Egyptians

Through this topic we will explore geography and attempt to answer questions such as: Where is Egypt? What are the geographical features of Egypt? What would a holiday in modern Egypt be like? How does Egypt compare to the UK? We will also be finding out about how their society was organised and why the Pharaohs were so important. The children will investigate the Ancient Egyptian gods and goddesses and find out all about the pyramids and other inventions and achievements.



Art / Design

Through topic and science we will find many opportunities to produce artwork around the themes we are exploring. We will be modelling with clay, drawing and painting.

Music

This term the children will be continuing with playing the glockenspiel. We will look more at musical notation, and use this more in our own compositions.

RE

This term we will continue to look at Sikh beliefs. We will contrast this with the beliefs of Humanists whilst also taking a closer look at some Christian celebrations.

Ancient Egyptians
Curlew Class Curriculum
Information Spring 2020

PE

Curlew class will be starting off with gymnastics, aiming to use the inside space and equipment to maximum effect, including trampolining. Additionally, children will take part in training geared towards inter-school competitions and the dance festival.

French

The children will continue to expand their vocabulary and build sentences which they will practise orally. They will also continue to develop their spelling through written work.

Science - Life Cycles

We will be finding out more about the lifecycles of plants and animals. We will look at flowering plants and be able to name them and say what the different parts are for.

We will also find out more about the life cycles of animals including all the stages from birth to death. All living things grow and change, including humans which we will look at too.

Computing

Computing will be taught across the curriculum and include e-safety, programming using Ozobots, and combining text and graphics using a variety of software.

