Curlew Maths Medium term Plans for Summer 2018

Week	Main focus of teaching and activities each day	Starter	Outcomes of each day
1	Number and place value		Number and place value
	Day 1: Compare and order negative numbers	Day 1: Count back through	Day 1: Outcomes: 1. Compare and order negative numbers
	Day 2: Count back in steps through zero	zero in ones Day 2: Count on and back	Day 2: Outcomes: 1. Count back in steps through zero
	Day 3: Add and subtract 1, 10, 100, 1000, 10,000 and 100,000	in steps of 25	Day 3: Outcomes: 1. Add and subtract multiples of 1, 10, 100, 1000, 10,000
	to/from six-digit numbers	Day 3: Place value in 6-	and 100,000 to/from six-digit numbers
	Day 4: Place 6-digit numbers on landmarked lines and empty lines	digit numbers	Day 4: Outcomes: 1. Place 6-digit numbers on landmarked lines and empty lines
	Day 5: Round 6-digit numbers to the nearest 1000, 10,000, and 100,000	Day 4: Compare pairs of 3-digit numbers	Day 5: Outcomes: 1. Round 6-digit numbers to the nearest 1000, 10,000, and 100,000
		Day 5: Round 3-digit numbers to the nearest 100	
2	Number and place value		Number and place value
	Day 1: Read and write Roman numerals to 1000 (M)	Day 1: Read the time on a	Day 1: Outcomes: 1. Read and write Roman numerals to 1000 (M)
		clock with Roman	
	Day 2: Recognise years written in Roman numerals	numerals	Day 2: Outcomes: 1. Recognise years written in Roman numerals
	Day 3: Revise 2-place decimals	Day 2: Write numbers less	Day 3 : 1. Say what each digit represents in a number with 2 decimal places.
		than 100 using Roman	2. Round numbers with 2 decimal places to the nearest whole or tenth.
	Day 4: Introduce 3-place decimals	numerals	3. Say a number in between a pair of numbers with 2 decimal places.
	Day 5: Multiply and divide by 10, 100, 1000	Day 3: Count in steps of 0.01	Day 4: Outcomes: 1. Say what each digit represents in a number with 3 decimal places.
		Day 4: Count back in 2s through 0	2. Write place value additions and subtractions.
		Day 5: Convert between m and cm	Day 5: 1. Multiply and divide by 10, 100 and 100 to give answers with 1, 2 or 3 decimal places.

Week	Main focus of teaching and activities each day	Starter	Outcomes of each day
3	Multiplication, division and percentages		Multiplication, division and percentages
	Day 1: Multiply and divide numbers mentally drawing upon known	Day 1: 7 times table	Day 1: Outcomes: 1. Multiply and divide numbers mentally drawing upon
	facts	Day 2: 8 times table	known facts.
		Day 2. 8 times table	2. Express remainders as fractions
	Day 2 : Solve word problems needing mental multiplication or division	Day 3: Multiply 3 numbers together	Day 2: Outcomes: 1. Solve word problems using mental multiplication or division
	Day 3: Introduce percentages	Day 4: Divide by 10, 100	
	Day 4: Know equivalence between percentages and fractions	and 1000	Day 3: Outcomes: 1. Begin to understand percentages as part out of 100
	Day 5: Use equivalence with fractions to find percentages	Day 5: Percentages.	Day 4: Outcomes: 1. Know common equivalence between fraction and percentages
			Day 5: Outcomes: 1. Use equivalence with fractions to find percentages
4	Angles and polygons		Angles and polygons
	Day 1: Measure and draw angles using a protractor	Day 1: 24-hour clock	Day 1: Outcomes: 1. Measure and draw angles using a protractor to the
			nearest degree.
	Day 2: Recognise acute, obtuse and reflex angles	Day 2: Quickly find	
	Day 3: Know that angles on a straight line add up to 180°; use this	complements to 100	Day 2: Outcomes: 1. Recognise acute, right, obtuse and reflex angles
	to find missing angles	Day 3: Find the	Day 3: Outcomes: 1. Use a pair of compasses to draw circle.
		complement to 180	2. Know that angles in straight line add up to 180° and use this to work out
	Day 4: Know that angles on a straight line add up to 360° and use		missing angles.
	this to find missing angles	Day 4: Properties of 2D shapes	3. Use a protractor to measure angles.
	Day 5: Draw polygons to given dimensions and angles	snapes	Day 4: Outcomes: 1. Know that angles in straight line add up to 360° and
	, 1,0 0	Day 5: All times tables	use this to work out missing angles.
			use this to work out missing diffics.
			Day 5: Outcomes: 1. Draw polygons to given dimensions and angles

Week	Main focus of teaching and activities each day	Starter	Outcomes of each day
5	Fractions and subtraction Day 1: Use equivalence to compare and order fractions; Convert improper fractions to mixed numbers	Day 1: Equivalent fractions	Fractions and subtraction Day 1: Outcomes: 1. Use equivalence to compare and order fractions. 2. Convert improper fractions to mixed numbers
	Day 2 : Revise adding and subtracting fractions with related denominators	Day: Count in steps of 1/8 Day 3: Fractions with a	Day 2: Outcomes: 1. Add and subtract fractions with related denominators.
	Day 3: Add and subtract mixed numbers with related denominators	total of 1 Day 4: Quick subtraction	Day 3: Outcomes: 1. Add and subtract mixed numbers with related denominators.
	Day 4: Revise column subtraction of 5-digit numbers Day 5: Choose counting up (Frog), counting back or column	facts to 20 Day 5: Complements to	Day 4: Outcomes: 1. Use column subtraction to subtract pairs of 5-digit numbers.
	subtraction	1000s.	Day 5: Outcomes: 1. Choose counting up (Frog), counting back or column subtraction
6	Multiplication and division		Multiplication and division
	Day 1: Find common multiples and common factors.	Day 1: All times tables Day 2: Find unit fractions	Day 1: Outcomes: 1. Find common multiples of single-digit numbers and common factors of 2-digit numbers
	Day 2: Solve problems requiring scaling by simple fractions. Day 3: Recognise and use square numbers and cube numbers.	of amounts within tables.	Day 2: Outcomes: 1. Solve problems requiring scaling by simple fractions
	Day 4: Use short division to divide 4-digit numbers by single-digit numbers, including those which leave a remainder.	Day 3: Halve 2-digit numbers	Day 3: Outcomes: 1. Find square numbers to at least 10 ² and cube numbers to at least 10 ³ .
	Day 5: Use short division to divide 4-digit numbers by single-digit numbers, expressing the remainders as fraction.	Day 4: Times table bingo Day 5: Division facts for	Day 4: Outcomes: 1. Use short division to divide 4-digit numbers by single-digit numbers, including those which leave a remainder
		the 6 times table	Day 5: Outcomes: 1. Use short division to divide 4-digit numbers by single-digit numbers, expressing remainders as fractions

Week	Main focus of teaching and activities each day	Starter	Outcomes of each day
7	Written multiplication Day 1: Use short multiplication to multiply 4-digit numbers by single-digit numbers. Day 2: Use grid method to multiply 2-digit numbers by 2-digit numbers. Day 3: Use grid method to multiply 3-digit numbers by 2-digit	Day 1: Double and halve 3-digit numbers. Day 2: Multiply multiples of ten by single-digit numbers.	Written multiplication Day 1: 1. Use short multiplication to multiply 4-digit numbers by single-digit numbers. Day 2: 1. Use grid method to multiply 2-digit numbers by 2-digit numbers. Day 3: 1. Use grid method to multiply 3-digit numbers by 2-digit numbers. Day 4: 1. Use long multiplication to multiply pairs of 2-digit numbers (one
Day (on	numbers. Day 4: Use long multiplication to multiply pairs of 2-digit numbers (one number less than 20). Day 5: Use long multiplication to multiply 3-digit numbers by 2-digit numbers (where the 2-digit number is less than 20).	Day 3: Multiply multiples of 10 by multiples of 100. Day 4: Multiply by 20. Day 5: Roman numerals.	number less than 20). Day 5: 1. Use long multiplication to multiply 3-digit numbers by 2-digit numbers (where the 2-digit number is less than 20).
8	Measures, data and time Day 1: Read timetables using the 24-hour clock; calculate time intervals. Day 2: Calculate time intervals and find a time a given number of minutes or hours and minutes later. Day 3: Draw and interpret line graphs and read intermediate points. Day 4: Draw and interpret line graphs and read intermediate points; Introduce rate. Day 5: Solve problems involving rate.	Day 1: Units of time. Day 2: Pairs to 60. Day 3: Bar charts. Day 4: Reading scales (temperature) Day 5: Equivalent fractions, decimals and percentages.	 Measures, data and time Day 1: 1. Read timetables using the 24-hour clock. 2. Calculate time intervals. Day 2: 1. Calculate time intervals and find a time a given number of minutes or hours and minutes later. Day 3: 1. Draw and interpret line graphs and read intermediate points. Day 4: 1. Draw and interpret line graphs and read intermediate points. 2. Begin to understand the concept of a constant rate. Day 5: 1. Solve problems involving rate.

Week	Main focus of teaching and activities each day	Starter	Outcomes of each day
9	Place value and Subtraction		Place value and Subtraction
	Day 1: Revise place value in numbers with three decimal places; Convert between kilograms and grams, litres and millilitres, metres and kilometres.	Day 1: Count on and back in steps of 0.001.	Day 1: 1. Understand place value in numbers with three decimal places.2. Convert between kilograms and grams, litres and millilitres, metres and kilometres.
	Day 2 : Compare and order numbers with three decimal places and place on a line.	Day 2: Round numbers with 2 decimal places to the nearest whole.	Day 2: 1. Compare and order numbers with three decimal places and place on a line.
	Day 3: Revise using counting up (Frog) to subtract pairs of numbers with two decimal places.	Day 3: Find complement to the next whole.	Day 3: 1. Use counting up (Frog) to subtract pairs of numbers with two decimal places.
	Day 4: Revise using counting up (Frog) to subtract numbers with different numbers of decimal places (1 or 2); Solve subtraction word problems.	Day 4: Subtract any pair of 2-digit numbers mentally.	Day 4: 1. Use counting up (Frog) to subtract numbers with different numbers of decimal places (1 or 2). 2. Solve subtraction word problems.
	Day 5: Use counting up to find change and differences between prices; Check subtraction with addition.	Day 5: Find the change from £10.	Day 5: 1. Use counting up (Frog) to find change from £100. 2. Use counting up (Frog) to find the difference between 4-digit prices. 3. Check subtraction by using addition.
10	Written multiplication and multiplication of fractions Day 1: Use long multiplication to multiply pairs of 2-digit numbers	Day 1: Multiplication facts.	Written multiplication and multiplication of fractions Day 1: 1. Use long multiplication to multiply pairs of 2-digit numbers
	together where one < 30.		together where one < 30.
	Day 2 : Use long multiplication to multiply pairs of 2-digit numbers together where one number is less than 30.	Day 2: Division facts. Day 3: Multiply multiples	Day 2: 1. Use long multiplication to multiply pairs of 2-digit numbers together where one < 30.
	Day 3: Use long multiplication to multiply a 3-digit number by a 2-digit number less than 30; Use rounding to estimate answers.	of 10 by multiples of 100. Day 4: Convert improper	Day 3: 1. Use long multiplication to multiply a 3-digit number by a 2-digit number less than 30.
	Day 4: Revise multiplying fractions by whole numbers; Simplify answers.	fraction to mixed numbers.	2. Use rounding to estimate answers. Day 4: 1. Multiply fractions by whole numbers.
	Day 5: Multiply mixed numbers by whole numbers.	Day 5: Equivalent fractions, decimals and percentages.	2. Simplify fraction answers.Day 5: 1. Multiply mixed numbers by whole numbers.2. Use brackets.
			2. USE DIRECTED.

Week	Main focus of teaching and activities each day	Starter	Outcomes of each day
11	Calculation		Calculation
11	Day 1: Revise column addition of whole numbers, decimals and measures including money. Day 2: Revise column subtraction of whole numbers and counting up (Frog) to subtract decimals and measures including money; choose a method. Day 3: Revise short division of 4-digit numbers, expressing remainders as fractions. Day 4: Solve single and multi-step problems, working out which calculation(s) are necessary.	Day 1: Negative numbers. Day 2: Place value in numbers with three decimal places. Day 3: Division facts. Day 4: 24 hour clock. Day 5: Double and halve numbers with 1 decimal	 Day 1: 1. Use column addition to add 4 and 5-digit whole numbers, decimals and measures including money. Day 2: 1. Use column subtraction of whole numbers and counting up (Frog) to subtract decimals and measures including money. 2. Choose which method to use. Day 3: 1. Use short division to divide 4-digit numbers, expressing remainders as fractions. Day 4: 1. Solve single and multi-step problems, working out which calculation(s) are necessary.
	Day 5: Understand and use equivalence.	place.	Day 5: 1. Work out missing numbers in equations and write their own equations.
12	Revise and assess		